

LAr TPC Monte Carlo

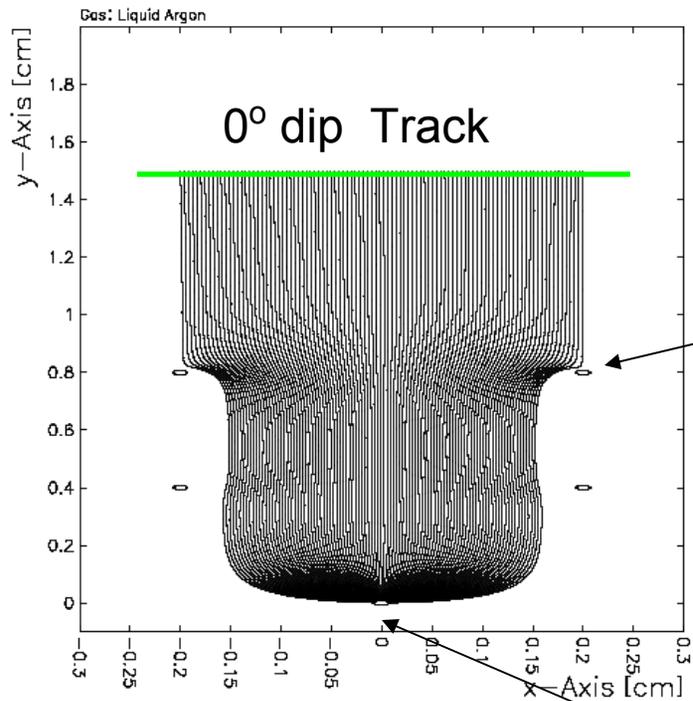
Bruce Baller

November 11, 2008

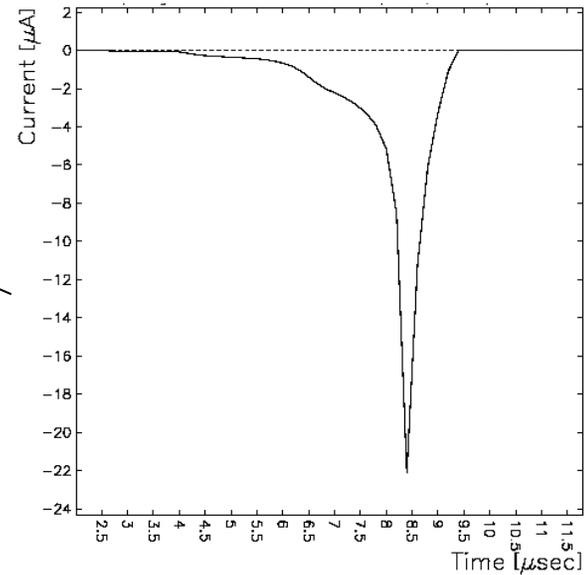
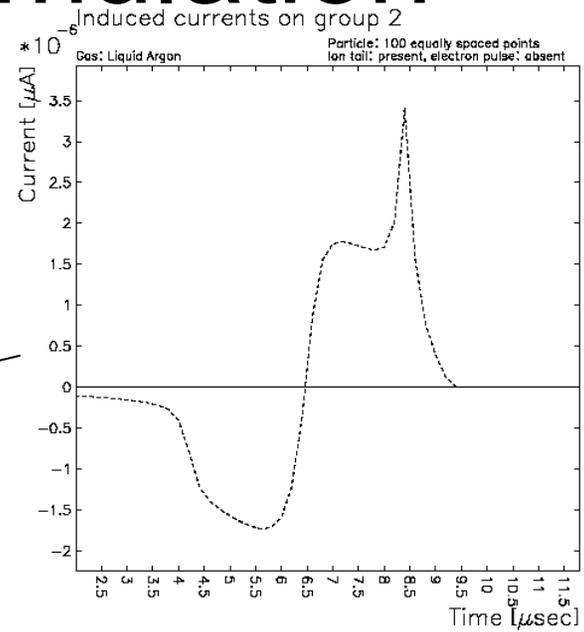
Methodology

- Use Geant for
 - Tracking
 - Simulating ionization & interaction processes
- Use Garfield simulation to determine time dependence of induction & collection plane signals
 - Requires knowledge of the bias voltages and sampling time
 - Garfield signal shapes are stored in text files
- Use home-grown code for
 - Electron diffusion, lifetime, electronics convolution, etc

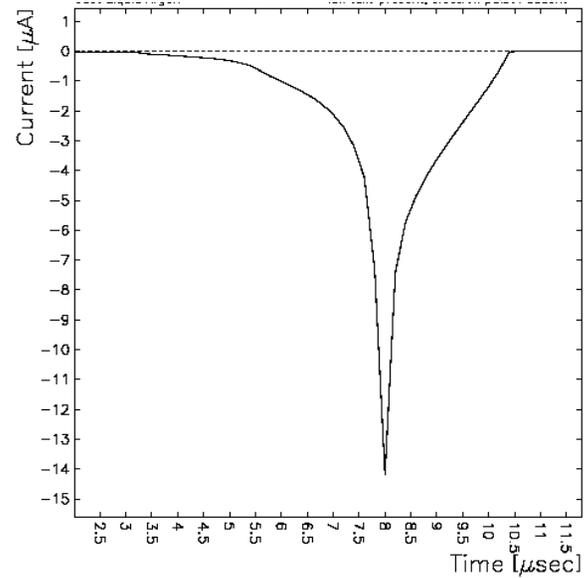
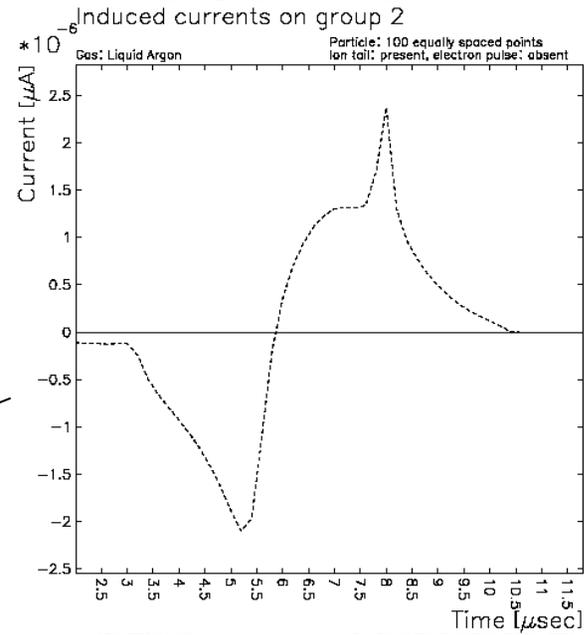
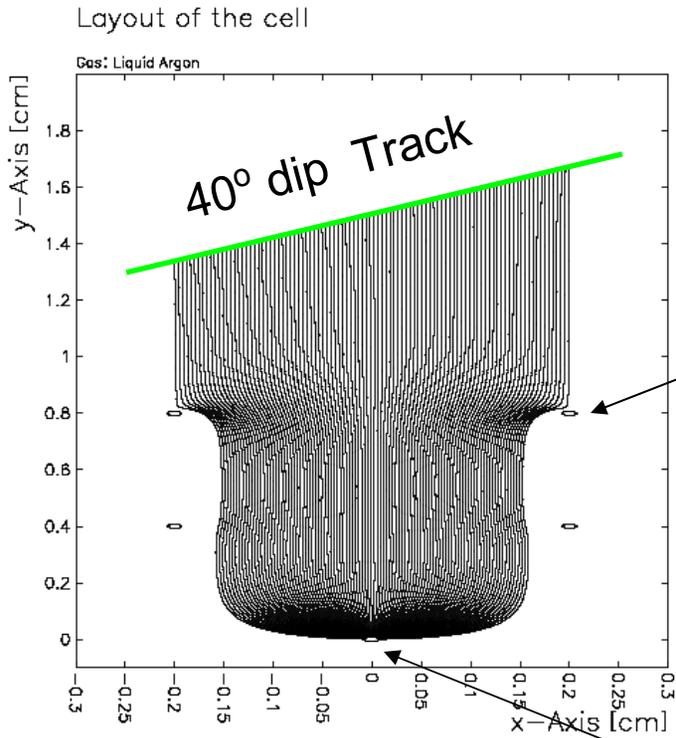
Garfield Simulation



$E_{\text{drift}} = 500 \text{ V/cm}$
 $V_{\text{ind1}} = -300\text{V}$
 $V_{\text{ind2}} = 0\text{V}$
 $V_{\text{coll}} = 400\text{V}$



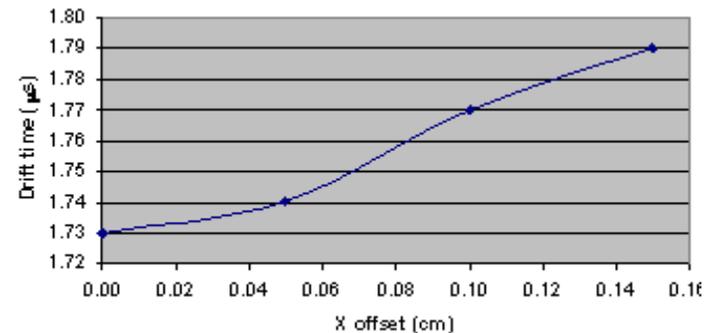
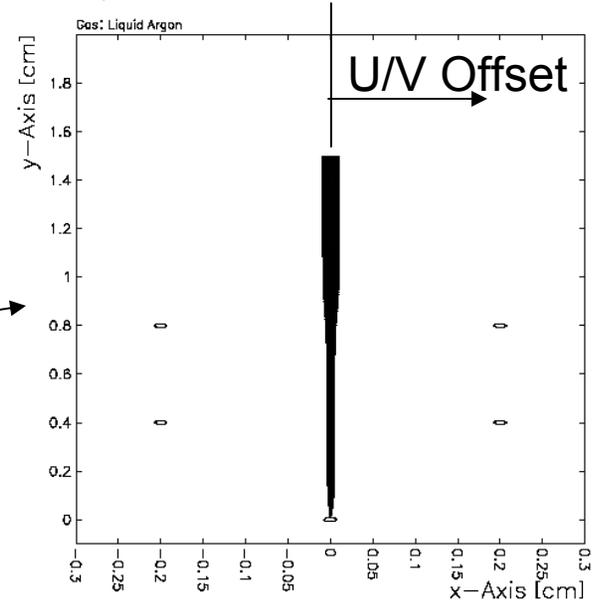
Garfield Simulation



Garfield Simulation

- Simulate tracks of all dip angles
 - Use “stubby” 100 μm track pulse shape
 - Apply correction for drift time vs U/V offset
 - Ignore pulse shape variations wrt U/V offset

Layout of the cell



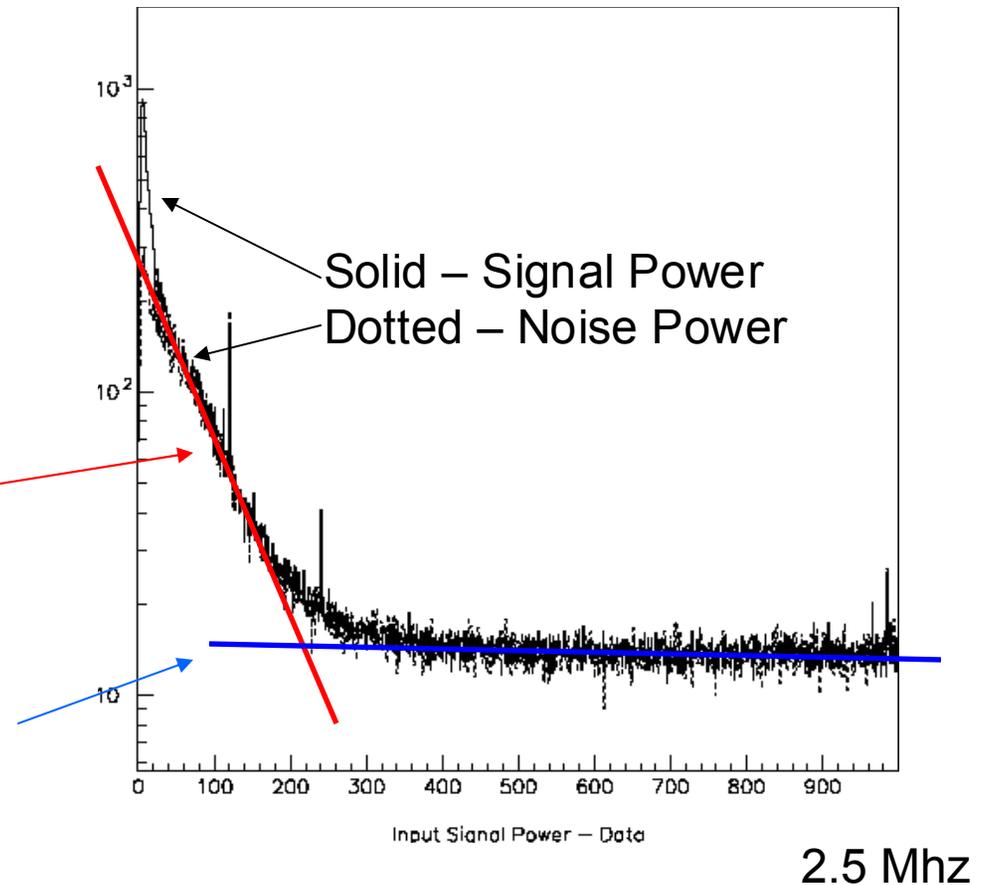
Electronics Simulation

- ArgoNeut
 - Hard coded preamp response
 - Shaper delta function response derived from bench measurements
 - Text file
- ICARUS-like preamp & shaper
 - Shaping times scaled w sample time
 - $\tau_1 = 3 \mu\text{s}$, $\tau_2 = 0.9 \mu\text{s}$
for $0.4 \mu\text{s}$ sample time
 - Hard coded

$$\frac{e^{-t/\tau_1}}{1 + e^{-t/\tau_2}}$$

Electronics Noise Simulation

- Use ArgoNeut cosmic ray data
 - After filtering...
- **Electronics noise matches exponential**
- **White noise due to digitization error (ignore)**



Electronics Noise Simulation

- For each frequency bin (0 - 1024)
 - Calculate power amplitude
 - Randomize within $\pm 10\%$
 - Apply high pass filter (> 7.5 kHz)
 - Pick a random phase angle
 - Fill complex array: $Work(i) = (Re(Amp), Im(Amp))$
 - Reflect the power $Work(2048-i) = Work(i)$
- $ADC\ noise = Re(FFT^{-1}(Work))$
 - Re-use noise sample if ADC array size > 2048

Job Initialization

- Force Geant step size = 100 μm
- Set max number of tracking steps large
- Set tracking thresholds to the minimum
 - KE = 100 keV
- Define geometry, noise level, sample time, electronics shaping model
- Convolute ArgoNeut preamp & shaper with delta function input
- Determine appropriate ADC offset
 - 50% of full scale for bi-polar signals (induction)
 - 10% of full scale for mono-polar signals (collection)

Tracking

at each 100 μm step

- If new track
 - Create new MC truth track
 - Determine sampling frequency for MC truth trajectory
 - Frequency \sim momentum * number of tracking steps
 - At least one MC truth sample/wire space
 - MC truth trajectory = X,Y,Z position
 - Should have included momentum...
 - Zero the ADC array

Tracking at each 100 μm step

- If old track
 - Add trajectory to MC truth track buffer?
 - Accumulate true energy lost in the last step (destep)
 - Determine X distance from track to the induction plane
 - Apply gaussian diffusion in X, Y, Z
 - Apply electron lifetime factor
 - Rotate (Y,Z) position into wire coordinates (U,V)
 - U = Induction plane, V = collection plane
 - Determine which wires will receive the charge
 - Determine U(V) offset and apply drift time correction
 - Determine which 2 ADC bins in U(V) will receive charge (linear interpolation)
 - Accumulate destep in ADC bins

End of Event

- Generate electronics noise and add to ADC
- Convolute ADC with combined Garfield/preamp/shaper response
- Scale by electronics gain and recombination factor (70%)

Calibration Event

- The first MC event is a small angle muon
 - Resolves the t_0 problem
 - Corrects for time offsets caused by convolution, unknown inter-plane drift velocity, etc
 - Determine the hit X difference between the true track trajectory and the reconstructed hit position
 - Provides development of code for calibration
 - Determine the position resolution for a straight track
- Should generate a large dip angle track to determine the electron lifetime
 - Needed to make pulse height correction → MIP's

Output Options

- Schemes
 - ICARUS compression (Full ADC)
 - Write 4 bit difference
 - Hit blocks (ADC bins in hit regions)
- Reconstructed hits